



PHOENIX AIRGUN CLUB



10 Meter AIR GUN 7-19-2017

-- PISTOL AND RIFLE ACHIEVEMENT LEVEL ONLY --

SPORTSMAN:(<512.3) MARKSMAN=MK:(512.3-536.5) SHARP SHOOTER:(536.6-570.2)

EXPERT:(570.3-622.9) MASTER:(623-652) HIGH MASTER:(653-654)

OverAll

Rank	Participant	ST 1	ST 2	ST 3	ST 4	ST 5	ST 6	Individual
1	Breen, Dennis (3155)	96.3	101.5	100.7	101.5	101.6	101.9	603.5
2	Cantillo, Jim (3899)	101.8	98.7	99.5	99.9	95.6	100.8	596.3
3	Litt, Dave (888)	100.3	95.5	99.3	95.9	99.2	97.4	587.6
4	Woosley, Chuck (295)	92.5	97.7	95.4	95.5	97.7	97.1	575.9
5	Sorensen, Cole (2427)	95.3	93.5	95.3	96.3	91.1	97.8	569.3
6	Breen, Freya (31551)	96.8	94.4	92.4	95.3	98.8	87.9	565.6
7	Biedler, Paul (1569)	95.5	93	92.9	91.3	92	98.4	563.1
8	Bayer, David (4599)	90.9	90.7	96.8	90.3	96.7	90.3	555.7
9	Herbert, Jim (1643)	86.1	93.3	89.1	93.7	95.9	91.2	549.3
10	Sullivan, Robert (2086)	92.8	86.2	86.1	92	93.4	84.4	534.9
11	Peet, Christopher (2062)	80.3	77.7	69.7	61	37.8	43.9	370.4

One Hand Standing

Rank	Participant	ST 1	ST 2	ST 3	ST 4	ST 5	ST 6	Individual
1	Sullivan, Robert (2086)	92.8	86.2	86.1	92	93.4	84.4	534.9
2	Peet, Christopher (2062)	80.3	77.7	69.7	61	37.8	43.9	370.4

Two Hand Standing

Rank	Participant	ST 1	ST 2	ST 3	ST 4	ST 5	ST 6	Individual
1	Breen, Freya (31551)	96.8	94.4	92.4	95.3	98.8	87.9	565.6
2	Biedler, Paul (1569)	95.5	93	92.9	91.3	92	98.4	563.1
3	Herbert, Jim (1643)	86.1	93.3	89.1	93.7	95.9	91.2	549.3

ISSF Supported Class C - Pistol

Rank	Participant	ST 1	ST 2	ST 3	ST 4	ST 5	ST 6	Individual
1	Breen, Dennis (3155)	96.3	101.5	100.7	101.5	101.6	101.9	603.5

ISSF Supported Class B - Pistol

Rank	Participant	ST 1	ST 2	ST 3	ST 4	ST 5	ST 6	Individual
1	Litt, Dave (888)	100.3	95.5	99.3	95.9	99.2	97.4	587.6

10 Meter Rifle OFF HAND STANDING

Rank	Participant	ST 1	ST 2	ST 3	ST 4	ST 5	ST 6	Individual
1	Cantillo, Jim (3899)	101.8	98.7	99.5	99.9	95.6	100.8	596.3
2	Woosley, Chuck (295)	92.5	97.7	95.4	95.5	97.7	97.1	575.9
3	Sorensen, Cole (2427)	95.3	93.5	95.3	96.3	91.1	97.8	569.3
4	Bayer, David (4599)	90.9	90.7	96.8	90.3	96.7	90.3	555.7